

# Cherry-Picking Control Nodes and Sensors in Dynamic Networks

Mixed-Integer Programming, Heuristics, Challenges

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# Introduction, Motivation

## Ubiquity of Sensors & Actuators in Cyber-Physical Systems



- Sensors and actuators\* (SaA) are ubiquitous in CPSs
- By 2050, we'll have tens of billions of SaAs between smart grids, transportation networks, and water distribution networks
- How to activate/deactivate SaAs depending on the *cyber-physical state* of the infrastructure?
- How to drive a network from one state to another via real-time SaA selection?

<sup>\*</sup>Actuators and control nodes have the same meaning—actuators is an *old* word.

## SaA Selection Applications

#### **Smart Power Grids**

- Actuator selection: distributed energy resources
- Sensor selection: smart meter and PMU data

#### Water Distribution Networks

- Actuator selection: opening/closing valves, releasing contamination
- Sensor selection: managing smart mobile water sensors

#### **Transportation Networks**

• Traffic light control, EV charging





#### **Genetic Regulatory Networks**

• Choose genes to measure

- Different perspectives for the sensor/actuator selection problem
- Planning problems (years-decades as time horizon) focused on SaA selection/placement
- Operation problems (minutes-days)
- Real-time control (msecs-hours)-most interests, lots of interest
- Renewed interest in the context of networks-not only control-theory
- **Research objective:** Focusing on the time-varying sensor/actuator selection in dynamic networks
  - \* Figure out a general framework to deal with this problem
- Most literature focuses on simple linear networks, ignores nonlinearity, disturbances, time-varying nature of networks

## **Uncertain CPS Model**



$$\dot{\mathbf{x}}(t) = \mathbf{A}^{j}\mathbf{x}(t) + \mathbf{B}^{j}_{u}\mathbf{u}(t) + \mathbf{B}^{j}_{w}\mathbf{w}(t) + \mathbf{B}^{j}_{f}\mathbf{f}(\mathbf{x}(t)),$$
  
$$\mathbf{y}(t) = \mathbf{C}^{j}\mathbf{x}(t)(t) + \mathbf{D}^{j}_{u}\mathbf{u}(t) + \mathbf{D}^{j}_{v}\mathbf{v}(t)$$

- x, u, y denote the state, control input, and measured output
- w and v are the unknown inputs such as:
- disturbances, parametric uncertainty, data attacks, sensor faults
- CPS has a total of N subsystems, with a total of n<sub>x</sub> states, n<sub>u</sub> control inputs, n<sub>y</sub> outputs
- *j* is the time-period
- Dynamics are faster than the change in the CPS topology across j

#### Time-Varying SaA Selection Model

CPSDynamics: 
$$\dot{\mathbf{x}}(t) = \mathbf{A}^{j}\mathbf{x}(t) + \mathbf{B}_{u}^{j}\mathbf{\Pi}^{j}\mathbf{u}(t) + \mathbf{B}_{w}^{j}\mathbf{w}(t) + \mathbf{B}_{f}^{j}\mathbf{f}(\mathbf{x}(t))$$
  
 $\mathbf{y}(t) = \mathbf{\Gamma}^{j}\mathbf{C}^{j}\mathbf{x}(t) + \mathbf{D}_{u}^{j}\mathbf{u}(t) + \mathbf{D}_{v}^{j}\mathbf{v}(t)$ 

- $\Gamma^{j}$  and  $\Pi^{j}$  are binary variables for the SaA selection
- $\Pi^j = \text{blkdiag}(\pi_1^j I_{n_{u_1}}, \dots, \pi_N^j I_{n_{u_N}})$  places vector  $\pi^j$  in a block diagonal matrix
- Objective: Find the optimal combination of Γ<sup>j</sup> and Π<sup>j</sup> such that the system obeys certain physical properties, dynamic metrics
- Common Metrics: minimum energy, robustness, boundedness, asymptotic stability

## **High-Level Research Problem**

#### **Problem Formulation**



- $\bullet~\mathrm{CtrlObj},\mathrm{EstObj}:$  Quantify the needed estimation/control metrics
- $\mathcal{A}, \mathcal{S}$  represent logistic constraints on SaA selection
- Control and estimation constraints are often derived from Lyapunov-like inequalities, yielding SDPs
- Literature is rich with formulations for Est/Ctrl problems as SDPs

# **Problem Formulation**

## Some Background

• Dynamic system consisting of N nodes:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$
  
 $\mathbf{y}(t) = \mathbf{C}\mathbf{x}(t)$ 

- Physical state:  $\mathbf{x}(t) \in \mathbb{R}^n$ , control input:  $\mathbf{u}(t) \in \mathbb{R}^m$ , sensors data:  $\mathbf{y}(t) \in \mathbb{R}^p$ ; n > m, n > p
- Dynamic network is **unstable**;  $\operatorname{Re}[\lambda_i(\boldsymbol{A})] > 0$
- Control objective: stabilize the network using output measurements
- Objective: Design an output feedback controller

$$\boldsymbol{u}(t) = \boldsymbol{F} \boldsymbol{y}(t)$$

such that closed-loop system is stable

• Closed loop dynamics:  $\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{BF}\mathbf{y}(t) = (\mathbf{A} + \mathbf{BFC})\mathbf{x}(t)$ 

## Background

Dynamic network with output feedback control:  $\dot{\mathbf{x}}(t) = (\mathbf{A} + \mathbf{BFC})\mathbf{x}(t)$ 

• Nonconvex feasibility problem:

find F, subject to eig(A + BFC) < 0

• Above problem  $\equiv$  to solving nonconvex bilinear matrix inequalities:

**BMI:** find  $F, P \succ 0$ subject to  $A^{\top}P + PA + C^{\top}F^{\top}B^{\top}P + PBFC \prec 0$ 

- When is BMI solvable? It's an open problem—collaborations?
- But: for sure need **PBH test** to hold

Popov-Belevitch-Hautus (PBH) Tests

For all unstable eigenvalues  $\lambda_i$  of **A** ( $w_i$ ,  $v_i$  are left/right evectors of **A**)

$$\operatorname{rank} \begin{bmatrix} \mathbf{A} - \lambda_i \mathbf{I} & \mathbf{B} \end{bmatrix} = n, \quad \mathbf{OR} \quad \mathbf{w}_i^\top \mathbf{B} \neq \mathbf{0}$$
$$\operatorname{rank} \begin{bmatrix} \mathbf{A} - \lambda_i \mathbf{I} \\ \mathbf{C} \end{bmatrix} = n, \quad \mathbf{OR} \quad \mathbf{C} \mathbf{v}_i \neq \mathbf{0}$$

- Don't even try solve the BMI if PBH test is not satisfied
- Luckily, we can solve linear matrix inequalities (LMI):

LMI: find	<i>M</i> , <i>N</i> , <i>P</i>			
subject to	$\boldsymbol{A}^{\top}\boldsymbol{P} + \boldsymbol{P}\boldsymbol{A} + \boldsymbol{C}^{\top}\boldsymbol{N}^{\top}\boldsymbol{B}^{\top} + \boldsymbol{B}\boldsymbol{N}\boldsymbol{C} \prec 0$			
	$\boldsymbol{B}\boldsymbol{M}=\boldsymbol{P}\boldsymbol{B},\boldsymbol{P}\succ0$			

then compute  $\mathbf{F} = \mathbf{M}^{-1}\mathbf{N}$ 

- This guarantees that **A** + **BFC** is stable
- Caveat: LMI only sufficient 😔 but still good enough
- Other approach: successive convex approximations for BMIs

## SaA Selection in Linear Dynamic Networks

- Now, let's consider the SaA selection with output feedback control
- Binary variables:  $\gamma_i \in \{0, 1\}$ ,  $\pi_i \in \{0, 1\}$ ; network dynamics:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\Pi\mathbf{u}(t)$$
  
 $\mathbf{y}(t) = \mathbf{\Gamma}\mathbf{C}\mathbf{x}(t),$ 

• Selecting minimal # of SaA to stabilize dynamic networks:

Monster: min 
$$\sum_{k=1}^{N} \pi_{k} + \gamma_{k}$$
  
s.t.  $\mathbf{A}^{\top} \mathbf{P} + \mathbf{P} \mathbf{A} + \mathbf{C}^{\top} \mathbf{\Gamma} \mathbf{N}^{\top} \mathbf{\Pi} \mathbf{B}^{\top} + \mathbf{B} \mathbf{\Pi} \mathbf{N} \mathbf{\Gamma} \mathbf{C} \prec 0$   
 $\mathbf{B} \mathbf{\Pi} \mathbf{M} = \mathbf{P} \mathbf{B} \mathbf{\Pi}, \mathbf{P} \succ 0$   
 $\mathbf{\Phi} \begin{bmatrix} \pi \\ \gamma \end{bmatrix} \leq \phi \leftarrow \text{LogisticConstraints}$   
 $\pi \in \{0,1\}^{N}, \ \gamma \in \{0,1\}^{N}$ 

Monster: mixed-integer nonlinear matrix inequalities (MI-NMI)

# Solving Monster, Inc—Method 1

• Nonconvex terms in Monster:

#### $B\Pi N\Gamma C, B\Pi M = PB\Pi$

- Best thing we can do is to transform MI-NMI to MI-SDP
- Since  $\Pi$  and  $\Gamma$  are diagonal matrices with binary values, we have:

$$(\Pi \mathbf{N} \Gamma)_{ij} = \begin{cases} \mathbf{N}_{ij}, & \text{if } \pi_i \wedge \gamma_j = 1\\ 0, & \text{if } \pi_i \wedge \gamma_j = 0 \end{cases}$$

- Big-M method comes handy here: for large  $L_1$ , above rule implies if  $\{\pi_i, \gamma_j\} = \{1, 1\}$ , then  $N_{ij} = \Theta_{ij}$ ;  $\Theta_{ij} = 0$  otherwise
- Hence, we can write

$$\begin{aligned} |\boldsymbol{\Theta}_{ij}| &\leq L_1 \pi_i \\ |\boldsymbol{\Theta}_{ij}| &\leq L_1 \gamma_j \\ |\boldsymbol{\Theta}_{ij} - \boldsymbol{N}_{ij}| &\leq L_1 (2 - \pi_i - \gamma_j) \end{aligned}$$

- We still have to deal with:  $B\Pi M = PB\Pi$
- Using similar ideas (but a bit more complicated derivation), we can prove that:

#### $B\Pi M = PB\Pi$

is equivalent to:

$$egin{bmatrix} |m{M}_{ij}|\ |m{\Omega}_{ij}|\ |m{M}_{ij}-m{\Omega}_{ij}|\ \end{bmatrix} \leq L_2 egin{bmatrix} 1 & 0 & 1 & -1\ 1 & 1 & 0 & -1\ 2 & -1 & -1 & 1\ \end{bmatrix} egin{bmatrix} 1\ \pi_i\ \pi_j\ |\pi_i-\pi_j|\ \end{bmatrix} \ |m{M}_{ij}-m{\Omega}_{ij}|\leq L_2(1-\pi_i),\ m{\Omega}=(m{B}^ opm{B})^{-1}m{B}^ opm{P}m{B} \end{split}$$

## Approach 1: Being Clever with Optimization

**Theorem**—For large  $L_1 \And L_2$  **Monster**  $\equiv$  **Beast**<sup>†</sup>, **Beast** is MI-SDP

Beast: min 
$$\sum_{k=1}^{N} \pi_{k} + \gamma_{k}$$
  
s.t.  $\boldsymbol{A}^{\top} \boldsymbol{P} + \boldsymbol{P} \boldsymbol{A} + \boldsymbol{C}^{\top} \boldsymbol{\Theta} \boldsymbol{B}^{\top} + \boldsymbol{B} \boldsymbol{\Theta} \boldsymbol{C} \prec \boldsymbol{0}$   
$$\begin{bmatrix} |\boldsymbol{\Theta}_{ij}| \\ |\boldsymbol{\Theta}_{ij}| \\ |\boldsymbol{\Theta}_{ij} - \boldsymbol{N}_{ij}| \end{bmatrix} \leq L_{1} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 2 & -1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ \pi_{i} \\ \gamma_{j} \end{bmatrix}$$
$$\begin{bmatrix} |\boldsymbol{M}_{ij}| \\ |\boldsymbol{\Omega}_{ij}| \\ |\boldsymbol{M}_{ij} - \boldsymbol{\Omega}_{ij}| \end{bmatrix} \leq L_{2} \begin{bmatrix} 1 & 0 & 1 & -1 \\ 1 & 1 & 0 & -1 \\ 2 & -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ \pi_{i} \\ \pi_{j} \\ |\pi_{i} - \pi_{j}| \end{bmatrix}$$
$$|\boldsymbol{M}_{ij} - \boldsymbol{\Omega}_{ij}| \leq L_{2}(1 - \pi_{i}), \ \boldsymbol{\Omega} = (\boldsymbol{B}^{\top} \boldsymbol{B})^{-1} \boldsymbol{B}^{\top} \boldsymbol{P} \boldsymbol{B}$$
$$\boldsymbol{\Phi} \begin{bmatrix} \pi \\ \gamma \end{bmatrix} \leq \boldsymbol{\phi}, \ \boldsymbol{\pi} \in \{0, 1\}^{N}, \ \boldsymbol{\gamma} \in \{0, 1\}^{N}$$

 $^\dagger I$  suppose that Monsters are more difficult to deal with than Beasts. I suppose.

- Well, now we have MI-SDP which is much easier to deal with than MI-NMIs
- But MI-SDPs are still messy—I mean, even SDPs are messy
- MI-SDPs can be solved using branch-and-bound algorithms
- We struggled with **Beast** 
  - \* Very few solvers in the market that are easy to interface with
  - \* Yalmip's MI-SDP solver is the only high-level one<sup>‡</sup>
  - \* Yalmip's BnB can take ages for even smaller networks with  $\mathit{N}<20$
- Also, any MI-SDP solver will scale so poorly with number of nodes
- Maybe cutting plane methods will perform better
- Bottom line: problem is still very hard

<sup>&</sup>lt;sup>‡</sup>Is it? Other solvers require bringing the SDP to a minimalist form.

# Solving Monster—Method 2

- We developed another method to solve Monster
- Idea is based, in a way, on binary search algorithms
- First, recall the main complexity:

## LMI: $A^{\top}P + PA + C^{\top}\Gamma N^{\top}\Pi B^{\top} + B\Pi N\Gamma C \prec 0, B\Pi M = PB\Pi$

- Main idea: if a fixed binary combination of {Π, Γ} is feasible for the LMI above, most likely it's sub-optimal—discard *similar combinations*
- If a binary combination {Π, Γ} is infeasible for the LMI, discard many *similar* combinations



- Alright then, but why and how can you discard combinations?
- Lemma—If a fixed combination  $\{\Pi,\Gamma\}$  yields infeasible LMI, then deactivating one or more SaA from  $\{\Pi,\Gamma\}$  also yields an infeasible LMI
- Similarly, if a combination is feasible, then activating one or more SaA yields also feasible, but now sub-optimal solution to **Monster**
- Given this, one can discard many combinations

## Binary Search Algorithm to Solve Monster

- S<sub>p</sub>: database of all *candidate* binary combinations of {Π, Γ} satisfying logistic constraints at iteration p
- $S_p$ : optimal combination at iteration p

• # of active SaA: 
$$\mathcal{H}(\mathcal{S}) \triangleq \sum_{k=1}^{N} \pi_k + \gamma_k$$

Algorithm 1 Binary Search to Solve Monster

1: input:  $S_n$ 2: while  $S_n \neq \emptyset$  do 3: compute:  $\sigma \leftarrow |\boldsymbol{\mathcal{S}}_{p}|, q \leftarrow [\sigma/2], \boldsymbol{\mathcal{S}}_{q} \in \boldsymbol{\mathcal{S}}_{p}$ 4: **if LMI** is feasible **then** 5.  $\mathcal{S}^* \leftarrow \mathcal{S}_a, \, \mathcal{S}_n \leftarrow \mathcal{S}_n \setminus \{\mathcal{S} \in \mathcal{S}_n \,|\, \mathcal{H}(\mathcal{S}) > \mathcal{H}(\mathcal{S}_a)\}$ else 6:  $\boldsymbol{\mathcal{S}}_n \leftarrow \boldsymbol{\mathcal{S}}_n \setminus \{ \boldsymbol{\mathcal{S}} \in \boldsymbol{\mathcal{S}}_n \,|\, \boldsymbol{\mathcal{S}}_a \lor \boldsymbol{\mathcal{S}} = \boldsymbol{\mathcal{S}}_a \}$ 7: 8. end if  $p \leftarrow p+1$ 9: 10: end while 11: output:  $S^*$ 

## Example

- Dynamic network of 2 nodes, 1 input, 1 output for each node
- Logistic constraint:  $1 \leq \sum_{k=1}^{N} \pi_k + \gamma_k < 4$ ;  $\boldsymbol{\mathcal{S}}$  can be constructed as:

$$\begin{split} \boldsymbol{\mathcal{S}} &= \Big\{ (1,0,0,0), (0,1,0,0), (0,0,1,0), (0,0,0,1), \\ &\quad (1,1,0,0), (1,0,1,0), (1,0,0,1), (0,1,1,0), \\ &\quad (0,1,0,1), (0,0,1,1), (1,1,1,0), (1,1,0,1), (1,0,1,1), (0,1,1,1) \Big\} \end{split}$$

- Let (1,0,0,1) be the starting combination; assume LMI is infeasible for this combination
- Discard (1,0,0,0) and (0,0,0,1); updated candidate set:

$$oldsymbol{\mathcal{S}}_2 = \Big\{(0,1,0,0),(0,0,1,0),(1,1,0,0),(1,0,1,0),(0,1,1,0),(0,1,0,1),\ (0,0,1,1),(1,1,1,0),(1,1,0,1),(1,0,1,1),(0,1,1,1)\Big\}.$$

• New candidate: (0, 1, 0, 1); assume **LMI** is feasible now, updated set:

$$\mathcal{S}_3 = \Big\{ (0, 1, 0, 0), (0, 0, 1, 0) \Big\}.$$

- Theorem—Algorithm 1 returns an optimal solution to Monster
- We need Lemma 1 to prove the theorem
- Would this perform better than MI-SDPs and BnB?
- You still have to solve LMI at each iteration
- Alternative: Instead of solving LMI at each iteration, use PBH test
- Check if every combination satisfies the test; discard combinations
- Challenge: computing evectors/evalues for large-scale matrices

# Solving Monster—Method 3

- The previous algorithm requires an offline database of all feasible binary combinations
- For large-scale networks, the database might require TBs of storage
- Alternative: learn in a smart way the binary combinations we should not test
- Then, apply Algorithm 1 without requiring the database
- Things are tricky here, because this heuristic won't return optimal solution

- $\boldsymbol{\mathcal{W}}:$  set comprising all binary combinations that do not satisfy the logistic constraint
- $\bullet$  All elements in  ${\cal W}$  do not need to be known
- *w*<sub>p</sub>, *w*<sub>p</sub>: required min./max. # of activated SaA such that any candidate S<sub>p</sub> must satisfy *w*<sub>p</sub> ≤ H(S<sub>p</sub>) ≤ *w*<sub>p</sub>
- In contrast with Algorithm 1, the heuristic constructs and updates a infeasible binary SaA set
- $\mathcal{Z}$ : Forbidden Set
- Since  $\mathcal{W} \subseteq \mathcal{Z}$ , initialize  $\mathcal{Z}$  by  $\mathcal{W}$
- At each iteration of the heuristic, randomly generate S ∉ Z while updating w<sub>p</sub>, w
  <sub>p</sub> and Z—call this procedure GenRandComb
- This procedure is computationally cheap

- 1. Let p denote the iteration index and  $q = \lceil (\underline{w} + \overline{w})/2 \rceil$  denote the desired number of activated SaA for the candidate S such that  $\mathcal{H}(S) = q$
- 2.  $S_p^{(q)}$ : candidate at iteration p with q activated SaA
- 3. GenRandComb $(\mathcal{S}_{p}^{(q)}) \notin \mathcal{Z}$
- Check if this combination yields a feasible LMI: if it does, discard all suboptimal combinations by updating Z; otherwise also update Z and choose a different starting point w<sub>p</sub>, w<sub>p</sub>
- 5. Run this algorithm with thresholds and max. iterations

# **Numerical Tests**

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t), \quad \mathbf{y}(t) = \mathbf{C}\mathbf{x}(t), \quad \mathbf{u}(t) = \mathbf{K}\mathbf{y}(t)$$

$$\mathbf{A} = \begin{bmatrix} \mathbf{O}_{N \times N} & \mathbf{I}_{N} \\ \mathbf{T} & \mathbf{O}_{N \times N} \end{bmatrix}, \mathbf{B} = \begin{bmatrix} \mathbf{O}_{N \times N} \\ \mathbf{I}_{N \times N} \end{bmatrix}, \mathbf{C} = \mathbf{I}_{2N}$$

• States are position & velocity of each mass

3

• We choose the following linear constraint on the number of actuators:

$$\sum_{i=1}^{N} \pi_i \geq \operatorname{floor}(N/4)$$

Objective: minimal total # of activated SaAs given that
 A + BIIFIC, the closed loop system, is stable

Recall that we want to solve Moster. The methods we test are:

- Beast—a mixed-integer SDP: MI-SDP
- Binary search algorithm (Algorithm 1): BSA-SDP
- Algorithm 1 with PBH test: BSA-PBH
- Heuristic with SDP: HEU-SDP
- Heuristic with PBH test: HEU-PBH

Scenario	$\mathrm{Max}(\mathrm{Re}(\Lambda(\boldsymbol{A}+\boldsymbol{B}\boldsymbol{\Pi}^{*}\boldsymbol{F}\boldsymbol{\Gamma}^{*}\boldsymbol{C})))$	$\sum_{k=1}^{N} \pi_k + \gamma_k$	$\Delta t(s)$	Iterations	$\gamma^*$ and $\pi^*$
MI-SDP	$-4.64 \times 10^{-4}$	4	166.74	_	$ \begin{aligned} \boldsymbol{\gamma}^* &= \{0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1\} \\ \boldsymbol{\pi}^* &= \{0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0\} \end{aligned} $
BSA-SDP	$-1.94 \times 10^{-3}$	2	33.66	41	$egin{aligned} m{\gamma}^* &= \{0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0\} \ m{\pi}^* &= \{0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0\} \end{aligned}$
BSA-PBH	$-1.97 \times 10^{-3}$	5	21.83	10	$ \begin{aligned} \boldsymbol{\gamma}^* &= \{0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0\} \\ \boldsymbol{\pi}^* &= \{0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0\} \end{aligned} $
HEU-SDP	$-1.81 \times 10^{-3}$	2	7.98	23	$egin{aligned} m{\gamma}^* &= \{0,0,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0$
HEU-PBH	$-3.19 \times 10^{-3}$	7	2.06	5	$egin{aligned} m{\gamma}^* &= \{1, 0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0\} \ m{\pi}^* &= \{1, 1, 0, 0, 0, 0, 0, 0, 0, 1, 1, 0, 0\} \end{aligned}$

# **Extensions, Interesting Problems**

## **Extensions to Time-Varying Selection**

• Suppose now that the network topology is changing:

$$\dot{\mathbf{x}}(t) = \mathbf{A}^{j}\mathbf{x}(t) + \mathbf{B}^{j}\mathbf{\Pi}^{j}\mathbf{u}(t)$$
$$\mathbf{y}(t) = \mathbf{\Gamma}^{j}\mathbf{C}^{j}\mathbf{x}(t),$$

- Common problem in dynamic networks
- Minimal # of SaAs to stabilize dynamic networks for all time-periods *j*:

$$\begin{array}{l} \min \quad \sum_{k,j} \pi_k^j + \gamma_k^j \\ \text{s.t.} \quad \boldsymbol{A}^{j^\top} \boldsymbol{P} + \boldsymbol{P} \boldsymbol{A}^j + \boldsymbol{C}^{j^\top} \boldsymbol{\Gamma}^j \boldsymbol{N}^{j^\top} \boldsymbol{\Pi}^j \boldsymbol{B}^{j^\top} + \boldsymbol{B}^j \boldsymbol{\Pi}^j \boldsymbol{N}^j \boldsymbol{\Gamma}^j \boldsymbol{C}^j \prec 0 \\ \boldsymbol{B}^j \boldsymbol{\Pi}^j \boldsymbol{M}^j = \boldsymbol{P} \boldsymbol{B}^j \boldsymbol{\Pi}^j, \boldsymbol{P} \succ 0 \\ \boldsymbol{\Phi}^j \begin{bmatrix} \pi^j \\ \gamma^j \end{bmatrix} \leq \phi^j \\ \boldsymbol{\pi}^j \in \{0,1\}^N, \ \boldsymbol{\gamma}^j \in \{0,1\}^N \end{array}$$

## **Example of SDP Formulations of Control Problems**

#### Linear Quadratic Regulator (LQR) Control

min 
$$J = \mathbb{E} \int_{t_0}^{\infty} \mathbf{x}(\tau) Q \mathbf{x}(\tau) + \mathbf{u}(\tau) R \mathbf{u}(\tau) d\tau$$
  
s.t.  $\dot{\mathbf{x}}(t) = A \mathbf{x}(t) + B_u \mathbf{u}(t) + \mathbf{w}(t)$   
 $\mathbf{w}(t) \sim \mathcal{N}(\mathbf{0}, \mathbf{W})$ 

is equivalent to:

$$\begin{array}{l} \min_{\boldsymbol{S},\boldsymbol{Y}} & \operatorname{trace}(\boldsymbol{W}\boldsymbol{S}^{-1}) \\ \text{s.t.} & \begin{bmatrix} \boldsymbol{A}\boldsymbol{S} + \boldsymbol{S}\boldsymbol{A}^{\top} + \boldsymbol{B}_{\boldsymbol{u}}\boldsymbol{Y} + \boldsymbol{Y}^{\top}\boldsymbol{B}_{\boldsymbol{u}}^{\top} & \boldsymbol{S} & \boldsymbol{Y} \\ & \boldsymbol{S} & -\boldsymbol{Q}^{-1} & \boldsymbol{0} \\ & \boldsymbol{Y}^{\top} & \boldsymbol{0} & -\boldsymbol{R}^{-1} \end{bmatrix} \preceq \boldsymbol{O} \end{array}$$

Solve the SDP, then compute the optimal state-feedback controller that minimizes  $J^*$ 

$$\boldsymbol{u}(t) = -\boldsymbol{R}^{-1}\boldsymbol{B}_{u}^{\top}\boldsymbol{S}^{-1}\boldsymbol{x}(t).$$

## **Example of SDP Formulations of Control Problems**

#### Linear Quadratic Regulator (LQR) Control with Actuator Selection

min 
$$J = \mathbb{E} \int_{t_0}^{\infty} \mathbf{x}(\tau) Q \mathbf{x}(\tau) + \mathbf{u}(\tau) R \mathbf{u}(\tau) d\tau$$
  
s.t.  $\dot{\mathbf{x}}(t) = A \mathbf{x}(t) + B_u \Pi \mathbf{u}(t) + \mathbf{w}(t)$   
 $\mathbf{w}(t) \sim \mathcal{N}(\mathbf{0}, \mathbf{W}), \Pi \in \{0, 1\}$ 

is equivalent to:

$$\min_{\boldsymbol{S},\boldsymbol{Y},\boldsymbol{\Pi}} \quad \operatorname{trace}(\boldsymbol{W}\boldsymbol{S}^{-1}) + \sum_{k} \boldsymbol{\Pi}_{k}$$
  
s.t.
$$\begin{bmatrix} \boldsymbol{A}\boldsymbol{S} + \boldsymbol{S}\boldsymbol{A}^{\top} + \boldsymbol{B}_{u}\boldsymbol{\Pi}\boldsymbol{Y} + \boldsymbol{Y}^{\top}\boldsymbol{\Pi}\boldsymbol{B}_{u}^{\top} & \boldsymbol{S} & \boldsymbol{Y} \\ & \boldsymbol{S} & -\boldsymbol{Q}^{-1} & \boldsymbol{0} \\ & \boldsymbol{Y}^{\top} & \boldsymbol{0} & -\boldsymbol{R}^{-1} \end{bmatrix} \preceq \boldsymbol{O}$$

Solve the MI-BMI, compute optimal state-feedback controller:

$$\boldsymbol{u}(t) = -\boldsymbol{R}^{-1}\boldsymbol{\Pi}\boldsymbol{B}_{u}^{\top}\boldsymbol{S}^{-1}\boldsymbol{x}(t).$$

## $\mathcal{L}_\infty$ Control as an SDP

We want to minimize  $\frac{||\boldsymbol{z}(t)||_{\infty}}{||\boldsymbol{w}(t)||_{\infty}}$ ; solve this SDP

$$\min \zeta$$
  
s.t. 
$$\begin{bmatrix} \mathbf{A}\mathbf{S} + \mathbf{S}\mathbf{A}^{\top} + 2\alpha\mathbf{S} \\ -\mathbf{B}_{u}\mathbf{Z} - \mathbf{Z}^{\top}\mathbf{B}_{u}^{\top} & \mathbf{B}_{w} \\ \mathbf{B}_{w}^{\top} & -2\alpha\mathbf{I} \end{bmatrix} \preceq \mathbf{O} \begin{bmatrix} -\mathbf{S} & \mathbf{O} & \mathbf{S}\mathbf{C}_{z}^{\top} \\ \mathbf{O} & -\mathbf{I} & \mathbf{D}_{wz}^{\top} \\ \mathbf{C}_{z}\mathbf{S} & \mathbf{D}_{wz} & -\zeta\mathbf{I} \end{bmatrix} \preceq \mathbf{O}$$



- Obtain K = ZS<sup>-1</sup>; use feedback control u(t) = Kx(t)
  - This minimizes impact of w(t) on z(t)
  - $\zeta$  is the control index guaranteeing that  $\|\boldsymbol{z}(t)\| \leq \sqrt{\zeta} \|\boldsymbol{w}(t)\| \forall t$

## $\mathcal{L}_{\infty}$ Control with Actuator Selection

• For this system:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}_{u} \mathbf{\Pi} \mathbf{u}(t) + \mathbf{B}_{w} \mathbf{w}(t)$$
$$\mathbf{z}(t) = \mathbf{C}_{z} \mathbf{x}(t) + \mathbf{D}_{wz} \mathbf{w}(t)$$

the co-design problem of  $\mathcal{L}_{\infty}$  controller and actuator selection is nonconvex with *mixed-integer bilinear matrix inequalities* (MIBMI):

$$f^{*} = \min_{\substack{\boldsymbol{S}, \boldsymbol{Z}, \boldsymbol{\zeta}, \boldsymbol{\Pi} \\ \text{s.t.}}} \boldsymbol{\zeta} + \boldsymbol{\alpha}_{\pi}^{\top} \boldsymbol{\pi}$$
  
s.t.  
$$\begin{bmatrix} \boldsymbol{A}\boldsymbol{S} + \boldsymbol{S}\boldsymbol{A}^{\top} + 2\boldsymbol{\alpha}\boldsymbol{S} \\ -\boldsymbol{B}_{u}\boldsymbol{\Pi}\boldsymbol{Z} - \boldsymbol{Z}^{\top}\boldsymbol{\Pi}\boldsymbol{B}_{u}^{\top} & \boldsymbol{B}_{w} \\ \boldsymbol{B}_{w}^{\top} & -2\boldsymbol{\alpha}\boldsymbol{I} \end{bmatrix} \preceq \boldsymbol{O} \begin{bmatrix} -\boldsymbol{S} & \boldsymbol{O} & \boldsymbol{S}\boldsymbol{C}_{z}^{\top} \\ \boldsymbol{O} & -\boldsymbol{I} & \boldsymbol{D}_{wz}^{\top} \\ \boldsymbol{C}_{z}\boldsymbol{S} & \boldsymbol{D}_{wz} & -\boldsymbol{\zeta}\boldsymbol{I} \end{bmatrix} \preceq \boldsymbol{O}$$
  
$$\boldsymbol{\Pi} \in \mathcal{A} \subset \{0, 1\}^{N}$$

- $\alpha_{\pi}$ : actuators weights;  $\mathcal{A}$ : actuator logistic constraints
- Relaxing integrality constraints to box yields a lower bound  $L^*$

- Applications in smart power grids
- Water distribution systems
- Contamination control in drink water networks
- Transportation networks
- Final remarks