Module 01 Course Syllabus, Prerequisites, Policies, Course Overview

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EE 5143: Linear Systems and Control

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August 22, 2017

Course Instructor: Background & Interests

Background

- Born and raised in Beirut, Lebanon
- Finished my Ph.D. in ECE from Purdue University in August 2015
- Undergraduate education: American University of Beirut Class of 2011, B.E., ECE
- Assistant Professor, ECE Department @ UTSA
- At UTSA since August 10, 2015

My Ultimate Objective

Understand how complex systems (and the world) operate and utilize this knowledge to create tools & control algorithms that would be leveraged to solve system-level challenges

Essentially, this should improve the quality of our lives...Hopefully!

Module 01 Outline

- You will introduce yourselves
- ② Course syllabus and expectations (very high ones, believe me!)
- Course outline
- Homework #1
- The fun stuff starts we'll start talking about the fun world of control theory

Course Syllabus, Outline, Policies, & HW $\#\ 1$ 00000000000

Part I — Your Turn to Introduce Yourselves! ©

Course Syllabus, Outline, Policies, & HW # 1 •0000000000

Part II — Course Syllabus, Outline & HW # 1

Course webpage & Communication

Course Pages:

- UTSA Blackboard: http://utsa.blackboard.com
- My Webpage: http://engineering.utsa.edu/~taha
- Email is the best form of communication!
- Students are required to write exactly the following in the subject line of the email: [EE 5143] ...

Office Hours:

- Tuesdays & Thursdays, 16:00 17:00
- Or by appointment

Course Description

- Modern control theory
- Linear systems analysis and design
- State space representations and transfer functions
- Discrete and continuous time systems
- Stability, controllability, observability of dynamical systems

Main References

- Lecture notes will be provided as handouts or presentation slides
- However, you will need to refer to the following textbook:
 - C. T. Chen, *Linear System Theory and Design*, Oxford University Press.
- You do not need to buy the above book (you can download the ebook if you want)

Prerequisites

- Mild linear algebra
- Multivariable calculus
- Integration and differentiation
- Love to multiply and add things
- Quick wit
- And most importantly, the will to learn—that I cannot change
- Remember that you guys are grad students (or about to become graduate students)
- Also: shoutout to the brave undergrads here ;)



- Education and teaching are all about learning
- There's a reason why infants learn faster than us-they wanna learn
- There are people who want to learn and change...
- And people who do not want to do so
- I'll try my best, but you'll have to do the hard work
- Forget about the grades, focus on learning
- I'll be very generous with grades if you show me that you're learning
- Let's have some fun this semester

Grading Policy

- Homework assignments and unannounced, in-class quizzes (25%)
- Exam 1 (20%)
- Exam 2 (20%)
- Final Exam (30%)
- Attendance and instructor evaluation (5%)

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Course Grade Cutoffs [God, I hate this part]

- A-, A, A+: 85-100
- B-, B, B+: 70-84
- C-, C, C+: 55-69
- D: 50–54
- F: ≤ 49

Programming Tools

- MATLAB will be required for homework assignments and course projects
- Students can obtain the discounted student version of MATLAB
- Most answers to homework questions can be verified via MATLAB or Simulink

Class Policies

- Regular attendance
- Smartphone break
- Active feedback loop
- Emailing me
- Showing up early
- Homeworks (discrete grading), quizzes (a lot of them), exams (easy ones, trust me)
- Course projects
- Late submission policy
- Changes to the syllabus
- Campus Carry

Tentative Class Schedule

Part I — Control Systems Introduction & Background \approx 1–2 classes Course introduction & syllabus, prerequisites, major applications, assessment exam Part II — Transfer Functions, Linear Algebra Review, State Space $\ldots \approx 3-4$ classes A review of transfer functions of linear systems, intro to state space representation Part III — State Space Solutions, Exponential of a Matrix $\dots \approx 3-4$ classes Analytical computations of state and output solutions, exponential of a matrix Part IV — Discrete Time Systems \approx 1–2 classes Introduction to discrete time systems and their analytical solutions Part V — Stability of Continuous and Discrete-Time Systems $\dots \approx 3-4$ classes Input-output stability, internal stability, Lyapunov theorem Part VI — Controllability and Observability \approx 2–3 classes Metrics for controllability and observability of linear systems Part VII — State Feedback Control \approx 2–3 classes Design of feedback controllers to stabilize linear systems Introduction to dynamic estimators (observers) of control systems Part IX — Model-Free Control Systems \approx 1–2 classes System Identification, Special Topics Part X — Advanced Topics in Control Theory $\approx 1-2$ classes Optimal control, estimation of uncertain dynamical systems, perturbation theory

Homework #1

- It's not really a homework, so take it easy
- Deadline: Sunday, August 27th, 23:59:59
- Be serious about it
- I'll get to see your handwriting later, so please type your output
- LATEX Template

My Objective for This Course

- I love control theory and its applications
- So, I am naturally biased to research/teaching of control
- My objective here is to learn more about control theory with you
- ...And to dig deep into the awesome world of control
- So...Why learn control theory? Why is it awesome?
- Well, control theory is the glue that stitches together all other engineering fields
- Understanding control theory and its intuition is necessary for all engineering/design fields
- Forget about the heavy math, it should all make sense

Control Theory: the Glue that Stitches Engineering Fields

- Examples: switching power regulators (depend on control/feedback)
- Communication engineer: strengthen signals via feedback and controls
- Mechanical engineer: minimize vibrations and regulate damping (design isolation control system)
- Civil engineer: build a damping system to battle earthquakes
- Industrial engineer: design a PID controller for a robotic arm in a factory
- Aerospace engineer: air-traffic control, aircraft speed control, disturbance/wind rejection
- More applications: glass cup and vibrations, touch with the finger, damping, energy dissipation

My Objective for This Course

- Control theory, in a nutshell, is and should be intuitive
- Control theory is way much more than designing a PID controller or figuring out a control law
- Control theory is building models, simulating predictions, filtering noise, designing bridges, selecting hardware, testing systems, estimating unknown quantities
- Control theory is all about understanding your system, your world, and what surrounds it
- To learn more, you have to ask more, so please do

So...What Is Control? What Is Feedback?

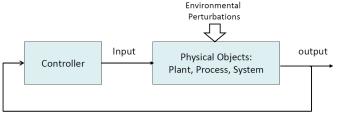
- **System:** a collection of interacting components—motor, airplane, biological unit such as the human arm are examples of systems
- **Control:** use of information to affect the operation of a device, machine, system, a human being...pretty much everything
- **Control system:** a mechanism that alters the future state of a system
- Control theory: a strategy to select appropriate inputs
- Why do we do control? Golden question: how do I change my input to get a better output?
- Because if we can affect the operation of something, we'll have better outcomes
- If we can control emissions, then we have a healthier environment
- If we can control room temperature, we will be more comfortable

Control Systems (CS) Are EVERYWHERE!

- CSs vary in complexity, size, type, but...
- In this room, in your tablets and phones
- In traffic lights, robots, the Internet, sports, music
- In your kitchen: fridge, toaster, coffee maker
- Hoverboards and Segways
- Most complex control system: the human body

CSs Basic Definitions & Lingo

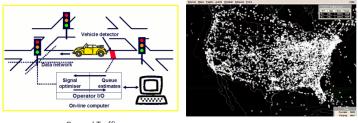
- Plants: the physical object you're tryna control, impact, influence
- In this class we study how to control plants' behavior
- Control Objective: what is it that we want to achieve?
- Input: the signals you're using to control a plant
- Output: your measurements, data, what you're sensing or seeing
- Process: what's happening inside the plant due to your inputs
- Model: mathematical depiction of the physics of the system
- Disturbances: things that are harming the plant or the processes



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Example 1 — Traffic Control







- *Plant:* the transportation network—movement of cars, roads connectivity, highways, physics of the network
- Processes: the movement of cars, switching of traffic lights
- Control Objective: minimizing traffic
- Input: change traffic light signals
- Output: cars' movement
- Disturbances: accidents, snow, bad drivers, Snapchatters

Other CSs Examples

- Human body: temperature control—thermoregulation (a fascinating control system)
- Thermostat control: Turning heater/cooler on or off to maintain a desired room temperature
- Cruise control: maintaining constant speed given disturbances
- Robot control: changing voltage applied on the motors so that the robot hand moves in a certain way
- Nature control

Two Control Strategies

- (1) Black Box Strategy:
 - Learn by training
 - No idea what processes are happening inside your system
 - Disadvantage: cannot analyze
 - Advantage: no need for a physical understanding



(2) Model-Based Strategy:

- Build a mathematical model through equations
- Equations relate system inputs to outputs
- Advantages? Disadvantages?

$$\longrightarrow H(s) = \frac{1}{s^2 + s + 1} \longrightarrow$$

Two Classes of Model-Based Strategies

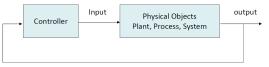
(1) Open-Loop Control Strategy:

- Controller determines the plant input without looking at output
- Advantage: only used if one has accurate modeling of the system
- Examples: dishwasher, washing machines, light switches, gas ovens



(2) Closed-Loop, Feedback Control Strategy:

- Controller uses plant output to help determine the plant input
- Advantages: robust to external and internal disturbances
- Examples: air conditioners, refrigerators, automatic rice cookers
- This is what we're gonna learn here: closed-loop control!



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Questions And Suggestions?



Thank You!

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